

# **Ecologically friendly cleaning**

**Glass and Window Cleaner** – Cleaner for Glass, Mirrors and Windows The ultimate in biodegradability, made from natural renewable raw materials.

## **Areas of Application:**

- ➤ Windows
- ➤ Mirrors
- ➤ Glass tables

BIOTENSIDON'S Glass and Window cleaner concentrate easily and gently removes stubborn dirt without harming the surface and surrounding materials.

Streak free and a hundred percent Bio-degradable BIOTENSIDON'S Glass and window cleaner is perfect for cleaning windows, mirrors or any type of glass surface.

Five litres of concentrate make approximately 200 litres of window cleaner.

The disposal of Biotensidon's Glass and Window cleaner falls under the general waste regulations and no additional requirements is necessary.

#### **Application:**

BIOTENSIDON'S Glass and window cleaner is your perfect partner when it comes to cleanliness. Very economical, because at a low dose you get a high area output. When used, the window cleaner ensures excellent gliding properties of the squeegee and ensures a streak-free shine. It effortlessly removes oil, grease and soot contamination as well as environmental dust.

Most gentle cleaners are not sufficient, and the use of aggressive chemicals that severely damage the environment and due to their aggressive mode of action, damages surface's and are hazardous to humans. With the Glass and window cleaner from Biotensidon, no damage to the surface and environment is possible!

### Instructions for use:

Shake well before use!

Spray BIOTENSIDON'S-Glass and Window Cleaner onto the contaminated area, (leave it on for a minute or two depending on the temperature and degree of contamination, do not let it dry. Wipe of using a soft cloth, paper or a squeegee.

#### **Precautions:**

Keep BIOTENSIDON'S Glass and Window Cleaner out of reach of children and uninformed persons. Avoid contact with eyes, in case of contact with eyes, rinse out with clean water immediately. If swallowed, seek medical assistance.

Store above 1°C.